**My Game:**

I chose the higher or lower game task because it aligned well with my skillset and interests, particularly due to my degree. I’m experienced in creating games, so I felt most comfortable with this challenge. I put my own spin on the task, incorporating my passion for football. Initially, I considered a Top Trumps-style game, but there wasn’t an available dataset for it, so I opted for FIFA cards instead. These cards already have set values, making them ideal for a higher or lower game.

To enhance the experience, I designed a GUI to fit the theme, using card visuals and a football-related background. I also added FIFA music to further reinforce the game’s theme. One of my additional features would involve including player images. I attempted to use Unity to link the images from an Excel file, but after testing, I found this approach wasn’t feasible. Another feature I plan to implement is a working skip song button that functions correctly when restarting the game.